

Cedric Cooper

JR. GAME DEVELOPER
WINTER PARK, FL

OVERALL PROFILE

I am a Jr. Game Developer earning a B.S. degree in Game Design, with skillsets in programming and a passion for a variety of games, including video games, board games, and card games to bring joy to others.



EXPERIENCE

Student, Game Design

Full Sail University | Sept. 2018 - Present

- Training in the production needs of the game design industry, story development, and game play.
- Involvement in game mechanics and game balancing.
- Developed 4 game prototypes.

Team Member

Firehouse Subs | Aug. 2019 - Jan. 2020

- Maintained high standards of customer service.
- Assembled customer orders and money-handling.
- Maintained cleanliness and store preparations.

ACADEMIC HISTORY

Full Sail University

Bachelor of Science | Sept 2018 - Present

- B.S. Game Design, Expected Graduation Date: Sept. 2021
- GPA: 3.0
- Learning key concepts in systems and level designs.
- Prepared for prototyping and evaluating game projects.

Green Valley High School

Advanced High School Diploma | Aug. 2014 - May 2018

- GPA: 3.5
- Classes: Spanish, AP Statistics, Drawing, Speech and Debate, and Woodshop.

CORE SKILLS

- C# Programming
- Unity Engine
- Attention to detail
- Multi-tasking
- Problem solving
- Cash reconciliations
- Organized planner
- Time management

INVOLVEMENT/ VOLUNTEER WORK

- SafeKids
- Willing Workers of Nevada
- Speech and Debate Club
- Chess Club
- Roll 20 Club (D&D)
- Varsity Quiz Club

GET IN TOUCH

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